



PRE-REQUISITES:

Must be able to read.

We're intending this week for ages 7 - 12 though this isn't a hard limit.

Minecraft® account (\$26) recommended (we have a few we can share if necessary). No prior Minecraft® experience required.

COMPUTERS:

We will have a number of computers on hand but participants who can bring their own laptop (mac or pc) are encouraged to do so.

LOCATION:

We will host this in a classroom on the Williams College campus, however it should be noted that

Williams College is NOT a sponsor or co-sponsor of Gaming Week.

LUNCH:

Participants will need to bring their own lunches that do not require refrigeration.

COSTS:

\$225 per participant.
Discounts available by request.

For more information visit our website at

[HTTP://GAMINGWEEK.INFO/](http://gamingweek.info/)

Or call us at 413-884-1111

Gaming Week is organized by Matthew & Emily Baya, Williamstown, MA



GAMING WEEK

JULY 22 - 26, 2013

9 AM - 4 PM

Located on the campus of Williams College, Williamstown, MA
(Williams College is not a sponsor or co-sponsor)

[HTTP://GAMINGWEEK.INFO/](http://gamingweek.info/)

This fun-filled week will feature the popular networked computer game Minecraft®. We will include quick lessons on how to play Minecraft®, as well as team building/co-operative projects and daily challenges.

All participants will be encouraged to lead presentations to show off their knowledge and creations.

There will be free time in the afternoon to learn and play other popular multiplayer board & card games and outdoor group games.



MINECRAFT

Minecraft® (<http://minecraft.net/>) is an amazing video game that encourages open-endedness and exploration. In the same way that Legos encourage kids to make their own toys, Minecraft® encourages the player to make their own virtual world.



While the primary game of the week will be Minecraft we will also be teaching and encouraging participants to play some popular multi-player board & games including;

- **Settlers of Catan**
- **Risk**
- **Five Crowns**
- **RoboRally**
- **Munchkin**



Participants who have a particular card or board game they like will be encouraged to bring it in and share it with us.

OUTDOOR GAMES

We will also organize some outdoor group games to help keep kids active.

Lesson topics may include;

Minecraft Basics - Learn how to craft basic items, build your house, mine for gold & diamonds and survive in a world filled with zombies, creepers and giant spiders.



Creative Mode - Fly into space, dive to the bottom of the ocean, build a roller coaster or a skyscraper or anything else you can think of.

Advanced Crafting - Advanced Crafting including potions & enchantments

Redstone Engineering - Learn the basics of digital logic while building moving doors, traps and anything else you can think of.

WorldEdit - Build anything you want using common geometric shapes. Giant pyramids, spheres of Lava, walls of ice can be created with simple commands.

“Modding” Minecraft - How to get ‘under the hood’ of your Minecraft® installation and install mods that add on to the game.

Making a Minecraft Video - Learn how to record a video of you playing Minecraft and how to share it with friends or on YouTube.

Other Topics - Participants may ask for other topics related to Minecraft, game making and computer programming and we’ll do our best adjust plans to meet their needs.

“Student Led” Presentations - All participants will be encouraged to lead presentations to show off their knowledge and creations. We’ll have a projector in the front of the room and will record videos using screen captures and cameras where appropriate.